

# THE ROMANCER

*What would you do for love?*

A quick game about what you would do for for love. The game is supposed to be funny, but with a little sting.

Maria Sankor is a 22 year old young woman from Dakar in Senegal. She is looking for love and a new life in the west. Her intentions are honest and sincere.

Her love interests are people that she saw at a discussion forum, where she was thoroughly impressed by their savour faire, emotional stability and imagination. Here she began sending out emails to them to get their attention and win one of them over. Sadly she picked the wrong forum, and she might not have understood what they were actually saying as she did not understand their language.

*One player is playing Maria, the main character, the others are her interests, profiles on the internet forum.*

The love interests are very annoyed with her contacting them, as they see her as a simple scammer more interested getting a quick buck from unsuspecting and love-sick westerners. As they are all roleplayers they collectively devise a clever plan to scam the 'scammer'. Through emails, phone calls they will try to get her to do strange, dangerous and ridiculous things and play her out against the others. Their imagination is somewhat limited and they can only make her do things that has something to do with roleplaying games.

*Here are a list of suggestions for what you the interests make her do:*

- \* *Make her create a Gurps character and explain the characters personality.*
- \* *Send a picture of her balancing with a stack of DnD books on her head.*
- \* *Make her test dice for them. Lots of dice.*
- \* *Film herself recreating a favorite scene from their vampire campaign.*
- \* *Play Magic: The Gathering over the phone without cards (or rules)*
- \* *Let her be the mapper (or caller) in their DnD game.*
- \* *Ask her how she would destroy The Wand of Cuthbert.*
- \* *Make her explain the differences between DnD 3.5 and 4ed.*
- \* *Demonstrate her swordfighting skills on camera.*
- \* *Make her play one of them as herself, jeepstyle.*

The game ends when its not funny anymore. Maria holds a monologue where she expresses her sadness of how difficult it is to get a proper man.

*Written by Frederik Berg Østergaard*

*For more inspiration visit [419eater.com](http://419eater.com), [wizards.com](http://wizards.com) or [rpgforum.dk](http://rpgforum.dk)*